Naya Moore

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Education

BACHELOR OF SCIENCE | 2019-2024 | TOWSON UNIVERSITY

- Majors: Computer Science, Art + Design-Track: Fine Arts. GPA: 3.0
- Relevant Coursework: Data Structures and Algorithms, Software Engineering, Object Oriented Programming and Design, Programming Languages, Web Design, Theory of Computing, Animation: Motion Design, Animation Studio.

Technical Skills & Abilities

PROGRAMMING LANGUAGES

- Java, HTML, JavaScript, CSS

OPERATING SYSTEMS

- Windows 10, Mac OS, Linux (Ubuntu)

DESIGN

- Adobe Photoshop, Animate, Premiere Pro, After Effects, Illustrator, Audition, Clip Studio Paint

Work Experience

LIFEGUARD | TOWSON UNIVERSITY CAMPUS RECREATION | MAY 2023 – PRESENT

- Provided monitoring, rule enforcement, rescue, and customer service to incoming swimmers.
- Enforce pool rules and regulations.
- Provide medical assistance when needed.
- Complete paperwork such as incident reports and daily logs.

Projects

DATABASE FOR RIOT GAMES | TOWSON PROJECT

- Developed a database for Riot Games that stores employee information.
- Accepts queries to allow administrators to modify and update employee information.
- Easy to use GUI to allow for employee and admin login.

TERPS IN SPACE MISSION 17 PATCH DESIGN | TOWSON PROJECT

- Designed a mission patch for the Terps in Space mission patch competition.
- Design includes elements recognizable for Maryland and the Terps in Space mission.
- Design is in the top two for the mission patch design competition.